

MMM	MMM	TTTTTTTTTTTTTTTT	AAAAAAAAA	AAAAAAAAA	CCCCCCCCCCCC	PPPPPPPPPPPP	
MMM	MMM	TTTTTTTTTTTTTTTT	AAAAAAAAA	AAAAAAAAA	CCCCCCCCCCCC	PPPPPPPPPPPP	
MMM	MMM	TTTTTTTTTTTTTTTT	AAAAAAAAA	AAAAAAAAA	CCCCCCCCCCCC	PPPPPPPPPPPP	
MMMMMM	MMMMMM	TTT	AAA	AAA	CCC	PPP	PPP
MMMMMM	MMMMMM	TTT	AAA	AAA	CCC	PPP	PPP
MMMMMM	MMMMMM	TTT	AAA	AAA	CCC	PPP	PPP
MMM	MMM	TTT	AAA	AAA	CCC	PPP	PPP
MMM	MMM	TTT	AAA	AAA	CCC	PPP	PPP
MMM	MMM	TTT	AAA	AAA	CCC	PPP	PPP
MMM	MMM	TTT	AAA	AAA	CCC	PPP	PPP
MMM	MMM	TTT	AAA	AAA	CCC	PPPPPPPPPPPP	
MMM	MMM	TTT	AAA	AAA	CCC	PPPPPPPPPPPP	
MMM	MMM	TTT	AAA	AAA	CCC	PPPPPPPPPPPP	
MMM	MMM	TTT	AAAAAAAAAAAAAAAA	AAAAAAAAAAAAAAAA	CCC	PPP	
MMM	MMM	TTT	AAAAAAAAAAAAAAAA	AAAAAAAAAAAAAAAA	CCC	PPP	
MMM	MMM	TTT	AAAAAAAAAAAAAAAA	AAAAAAAAAAAAAAAA	CCC	PPP	
MMM	MMM	TTT	AAA	AAA	CCC	PPP	
MMM	MMM	TTT	AAA	AAA	CCC	PPP	
MMM	MMM	TTT	AAA	AAA	CCC	PPP	
MMM	MMM	TTT	AAA	AAA	CCC	PPP	
MMM	MMM	TTT	AAA	AAA	CCC	PPP	
MMM	MMM	TTT	AAA	AAA	CCC	PPP	
MMM	MMM	TTT	AAA	AAA	CCCCCCCCCCCC	PPP	
MMM	MMM	TTT	AAA	AAA	CCCCCCCCCCCC	PPP	
MMM	MMM	TTT	AAA	AAA	CCCCCCCCCCCC	PPP	

MM	MM	TTTTTTTTT	AAAAAA	DDDDDDDD	EEEEEEEEEE	FFFFFFFFFF	
MM	MM	TTTTTTTTT	AAAAAA	DDDDDDDD	EEEEEEEEEE	FFFFFFFFFF	
MMM	MMM	TT	AA	DD	EE	FF	
MMM	MMM	TT	AA	DD	EE	FF	
MM	MM	TT	AA	DD	EE	FF	
MM	MM	TT	AA	DD	EE	FF	
MM	MM	TT	AA	DD	EEEEEEEE	FFFFFFFF	
MM	MM	TT	AA	DD	EEEEEEEE	FFFFFFFF	
MM	MM	TT	AAAAAAAAA	DD	EE	FF	
MM	MM	TT	AAAAAAAAA	DD	EE	FF	
MM	MM	TT	AA	DD	EE	FF	
MM	MM	TT	AA	DD	EE	FF	
MM	MM	TT	AA	DDDDDDDD	EEEEEEEEEE	FF	....
MM	MM	TT	AA	DDDDDDDD	EEEEEEEEEE	FF	....

BBBBBBBBB	333333	222222
BBBBBBBBB	333333	222222
BB	33	22
BB	33	22
BB	33	22
BB	33	22
BBBBBBB	33	22
BBBBBBB	33	22
BB	33	22
BB	33	22
BB	33	22
BB	33	22
BB	33	22
BBBBBBBBB	333333	2222222222
BBBBBBBBB	333333	2222222222



Definition file for MTAACP compilation

Version: 'V04-000'

```
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```

++

FACILITY: MAGNETIC TAPE ACP

ABSTRACT:

These are the data structure definitions and random macros  
used to compile the MTAACP.

ENVIRONMENT:

Starlet Operating System, including privileged system calls  
and internal system subroutines.

--

Author: D. H. Gillespie,      Creation date: 18-may-77 16:25

MODIFIED BY:

V03-006	MMD0178	Meg Dumont,	26-May-1983	15:14
		Fix to support new input to IOC\$CVT_DEVNAM		
V03-005	MMD0173	Meg Dumont,	9-May-1983	15:15
		Fix to make USER_STATUS consistently defined within module		
V03-004	MMD0145	Meg Dumont,	25-Apr-1983	18:14

Add HDR4 label, add some literals for scratch\_offset  
and file\_spec\_max

V03-003 MMD0119 Meg Dumont, 29-Mar-1983 0:44  
Added misc def's common inside the MTAACP

V03-002 MMD0002 Meg Dumont, 5-Jan-1983 13:50  
Add another field to be define for V3.0 systems

V03-001 MMD0001 Meg Dumont, 11-Nov-1982 10:44  
Add VCB def for enable user EOT handling. Needed to work on V3.X

V02-008 DMW00075 David Michael Walp 8-Feb-1982  
Added VVPS{TIS}\_ACCOUNT and changed \_PROC\_NAME to \_USERNAME

V02-007 DMW00058 David Michael Walp 7-Dec-1981  
Removed MAX\_FILESTR\_LEN

V02-006 DMW00047 David Michael Walp 30-Jul-1981  
Removed MAX\_ATTR\_CODE for global ATRSC\_MAX\_CODE, added  
assume MACRO

V02-005 DMW00028 David Michael Walp 30-Jul-1981  
Remove MOUSV\_NORDVOL1 Added MOUSV\_CHKIFSPC

V02-004 DMW00027 David Michael Walp 20-Jul-1981  
Added True and False

V02-003 DMW00020 David Michael Walp 26-May-1981  
Added Work Area Sz which was a GLOBAL LITERAL from OPCOM.  
Inceased MSGSIZE from 20 to 124, new OPCOM message format.

V02-002 MCN0018 Maria del C. Nasr 24-Jun-1980  
Fix syntax error in the linkage definitions.

V02-001 REFORMAT Maria del C. Nasr 17-Jun-1980

A0103 MCN0003 Maria del C. Nasr 01-Oct-1979 14:45  
Add HDR3 definition

A0102 MCN0002 Maria del C. Nasr 26-Sep-79 16:05  
Change BUG\_CHECK macro to use builtin BUGW.

A0102 SPR20439 D. H. Gillespie, 21-Nov-1978 13:21  
add number of tape marks spaced

A0101 DGH0003 D. H. Gillespie 17-NOV-1978 10:00  
change ERROR() [CODE] to ERROR [CODE] to be compatible with  
new BLISS



```
! define common external registers
```

```
MACRO COMMON_REG = CURRENT_VCB = 11 : REF BBLOCK%;  
MACRO GLOBAL_REG = CURRENT_VCB = 11%;
```

```
! define commonly used linkage
```

```
LINKAGE
```

```
COMMON_CALL      = CALL : GLOBAL(GLOBAL_REG),  
NOPRES           = CALL : GLOBAL(GLOBAL_REG),  
                  NOPRESERVE(0,1,2,3,4,5,6,7,8,9,10),  
JSB              = JSB  : GLOBAL(GLOBAL_REG),  
L$CLOSE_FILE     = JSB  : GLOBAL(GLOBAL_REG),  
                  NOTUSED(2,3,4,5,6,7,8,9),  
L$GET_REQ        = JSB  : GLOBAL(GLOBAL_REG),  
                  NOTUSED(5,6,7,8,9,10),  
L$GET_START_HDR  = JSB  : GLOBAL(GLOBAL_REG),  
                  NOTUSED(2,3,4,5,6,7,8,9),  
L$GTNEXT_VOL_RE  = JSB  : GLOBAL(GLOBAL_REG),  
L$GTNEXT_VOL_WR  = JSB  : GLOBAL(GLOBAL_REG),  
                  NOPRESERVE(2,3,4,5,6,7,8,9,10),  
L$ISSUE_IO       = JSB  : GLOBAL(GLOBAL_REG),  
                  NOTUSED(2,3,4,5,6,7,8,9,10),  
L$NEXT_VOL_READ  = JSB  : GLOBAL(GLOBAL_REG),  
                  NOPRESERVE(2,3,4,5,6,7,8,9,10),  
L$NEXT_VOL_WRIT  = JSB  : GLOBAL(GLOBAL_REG),  
                  NOPRESERVE(2,3,4,5,6,7,8,9,10),  
L$PRINT_NOT_LAB  = JSB  : GLOBAL(GLOBAL_REG),  
                  NOTUSED(5,6,7,8,9,10),  
L$PRINT_OPR_MSG  = JSB  : GLOBAL(GLOBAL_REG),  
                  NOTUSED(2,3,4,5,6,7,8,9,10),  
L$REPOSITION     = JSB  : GLOBAL(GLOBAL_REG),  
                  NOTUSED(2,3,4,5,6,7,8,9,10),  
L$WRAP_AROUND    = JSB  : GLOBAL(GLOBAL_REG),  
                  NOTUSED(2,3,4,5,6,7,8,9,10),  
L$WRITE_HEADER   = JSB  : GLOBAL(GLOBAL_REG),  
                  NOTUSED(7,8,9,10),  
L$WRITE_TM       = JSB  : GLOBAL(GLOBAL_REG),  
                  NOTUSED(2,3,4,5,6,7,8,9,10),  
L$WRITE_TRAILER  = JSB  : GLOBAL(GLOBAL_REG),  
                  NOTUSED(2,3,4,5,6,7,8,9,10),  
L$IOC_CVT_DEVNAM = JSB (REGISTER=0,REGISTER=1,REGISTER=4,REGISTER=5; REGISTER=1) :  
                  PRESERVE (2,3,4,5,6)  
                  NOTUSED (7,8,9,10,11);
```

```
! define macro to extract size
```

```
MACRO $BYTESIZE(OFFSET,POSITION,WIDTH,SIGN) = WIDTH / 8 %;
```

```
! declare psect usage to minimize page breakage.
```

```
PSECT
```

```
OWN      = $LOCKEDD1$,  
GLOBAL   = $LOCKEDD1$,  
PLIT     = $CODE$ (EXECUTE);
```

```
! Declare VAX built in functions.
```

```
! BUILTIN
```

```
CHMU,      ! change mode to user ( ERR_EXIT )  
INSQUE,    ! insert into queue  
MOVTUC,    ! translate strings and check for invalid characters  
MTPR,      ! move to privilege register ( SET_IPL )  
REMQUE,    ! remove from queue  
ROT;       ! rotate longword
```

```
! Structure declarations used for system defined structures to  
! save typing.
```

```
! STRUCTURE
```

```
BBLOCK [O, P, S, E; N] =  
  [N]  
  (BBLOCK+O)<P,S,E> ,
```

```
BBLOCKVECTOR [I, O, P, S, E; N, BS] =  
  [N*BS]  
  (BBLOCKVECTOR+(O+I*BS))<P,S,E>;
```



assorted macros used in fcp code

set processor IPL

MACRO SET\_IPL (LEVEL) = MTPR (%REF (LEVEL), PR\$\_IPL)%;

Declare code that must be locked into the working set.

MACRO LOCK\_CODE  
PSECT =  
CODE = \$LOCKEDC1\$,  
PLIT = \$LOCKEDC1\$,  
OWN = \$LOCKEDD1\$,  
GLOBAL = \$LOCKEDD1\$;  
%;

\*\*\*\*\* NOTE: The following two macros violate the BLISS language definition  
\*\*\*\*\* in that they make use of the value of SP while building the arg list.  
\*\*\*\*\* It is the opinion of the bliss maintainers that this usage is safe  
\*\*\*\*\* from planned future optimizations.

Macro to call the change mode to kernel system service.  
Macro call format is "KERNEL\_CALL (ROUTINE, ARG1, ARG2, ... )".

MACRO  
KERNEL\_CALL (R) =  
BEGIN  
EXTERNAL ROUTINE SYSS\$CMKRNL : ADDRESSING\_MODE (ABSOLUTE);  
BUILTIN SP;  
SYSS\$CMKRNL(R, .SP, %LENGTH-1  
%IF %LENGTH GTR 1 %THEN, %REMAINING %FI)  
END%;

Macro to call the change mode to exec system service.  
Macro call format is "EXEC\_CALL (ROUTINE, ARG1, ARG2, ... )".

MACRO  
EXEC\_CALL (R) =  
BEGIN  
EXTERNAL ROUTINE SYSS\$CMEXEC : ADDRESSING\_MODE (ABSOLUTE);  
BUILTIN SP;  
SYSS\$CMEXEC(R, .SP, %LENGTH-1  
%IF %LENGTH GTR 1 %THEN, %REMAINING %FI)  
END%;

Macro used to signal fatal errors (internal consistency checks).

MACRO  
BUG\_CHECK (CODE) =  
BEGIN  
BUILTIN BUGW;  
EXTERNAL LITERAL %NAME('BUG\$\_',CODE);

```
        BUGW(%NAME('BUGS_',CODE) OR 4);
    END
    %;
```

! Macro to signal an error status and continue.

```
MACRO
    ERROR [CODE] =
        BEGIN
            EXTERNAL USER_STATUS : VECTOR [2];
            BEGIN
                MAP USER_STATUS : WORD;
                USER_STATUS = CODE;
            END;
        END
    %;
```

! Macro to signal an error status and exit.  
Implemented as a call into a change mode to user instruction followed  
by a RET.

```
MACRO
    ERR_EXIT (CODE) =
        (CHMU(%REF (%IF %NULL (CODE) %THEN 0 %ELSE CODE %FI));)%;
```

! Macro to generate a string with a descriptor.

```
MACRO
    DESCRIPTOR (STRING) =
        UPLIT (%CHARCOUNT (STRING),
            UPLIT BYTE (STRING))%;
```

! Macro to return the number of actual parameters supplied to a routine  
call.

```
MACRO
    ACTUALCOUNT =
        BEGIN
            BUILTIN AP;
            (.AP)<0,8>
        END%;
```

! check to see that constants have not changed  
e.g. ASSUME (IRC\$C\_FIXOVHDSZ + 2, IRC\$C\_VAROVHDSZ);

```
MACRO ASSUME (A,B) =
    %IF $BYTEOFFSET(A) NEQ $BYTEOFFSET(B)
    %THEN %WARN('WARNING CONSTANT HAS CHANGED')
    %FI %;
```



this structure describes a free page block

```
! this structure describes a volume virtual page
```

```

1 This structure describes fixed data in the first virtual page belonging
2 to the volume.

```

```
ASSUME ( JIB$$_USERNAME, VVP$$_USERNAME );
ASSUME ( JIB$$_ACCOUNT, VVP$$_ACCOUNT );
```

[illegible]

! Random other definitions

! MOUNT\_VOL flags

MACRO MOUSV\_REWIND = 0,0,1,0%; ! rewind on mount  
MACRO MOUSV\_LBLCHECK = 0,1,1,0%; ! check label  
MACRO MOUSV\_CHKIFSPC = 0,2,1,0%; ! check label if operator specified  
MACRO MOUSV\_MOUNTERR = 0,3,1,0%; ! there was an error, force physical mount

LITERAL

! some world famous Boolean values

TRUE = 1,  
FALSE = 0,

! these are the structure types

FVP\_TYPE = 1,  
VVP\_TYPE = 2,

! this is the size of a mailbox message from the operator

WORK\_AREA\_SZ = 128,  
MSGSIZE = 124, ! 4 = status, 4 = id, operator text,  
! plus %OPCOM line (WORK\_AREA\_SZ - 4)

IOEFN = 1, ! event flag for I/O  
EFN = 1, ! event flag for I/O  
TIMEFN = 3, ! event flag for timer wait

EXEC\_MODE = 1, ! exec\_mode value  
USER\_MODE = 3, ! user\_mode access  
MAX\_DEVNAM\_LENGTH = 16, ! Set the maximum length that a devname  
! can be with VMS  
NO OF SUPPORT\_ANSI\_LABELS = 4, ! Number of supported ANSI labels  
ANSI\_LBLSZ = 80, ! Size of the ANSI standard label  
FILE\_SPEC\_MAX = 79, ! Maximum file specification length  
! for VMS long file names (39.39)



0253

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VAX/VMS V4.0

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